

L100 Payroll Implementation

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ERP Implementation Consultant

Timing and Agenda

May 5, 2021 -10 AM -11 AM PT May 6, 2021 -10 AM -11 AM PT

Day 1 Day 2

Lesson 1: Payroll Basic Configuration Lesson 5: Creation of Workers' Compensation Codes

Lesson 2: Creation of Work Locations Lesson 6: Creation of Deduction and Benefit Codes

Lesson 3: Configuration of Taxes Lesson 7: Creation of Unions

Lesson 4: Creation of Earning Types Lesson 8: Configuration of Overtime Rules



Timing and Agenda

May 7, 2021 -10 AM -11 AM PT

Day 3

Lesson 9: Configuration of Pay Groups, Payroll Calendars, and Pay Periods

Lesson 10: Configuration of Paid Time Off

Lesson 11: Creation of Employee Payroll Classes

Lesson 12: Configuration of Employee Payroll Settings



Day 1



Lesson 1: Payroll Basic Configuration

Learning Objectives

In this lesson, you will learn how to do the following:

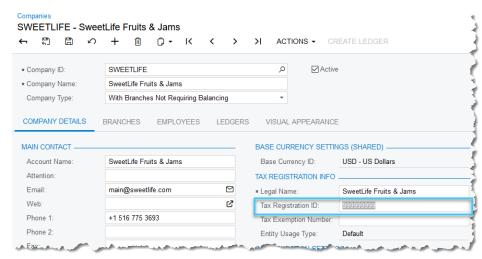
- · Review the tasks that must be done for the initial configuration of an Acumatica ERP instance
- Enable the necessary feature
- Create numbering sequences for the payroll entities
- Specify payroll preferences

Start page 8



Lesson 1: Prerequisites for Implementation of Payroll

- 1. Complete the initial system configuration and implement the minimum general ledger before you implement payroll.
- In the Tax Registration ID box on the Company Details tab of the Companies (CS101500) form, specify the employer identification number that will be used for federal tax reporting.



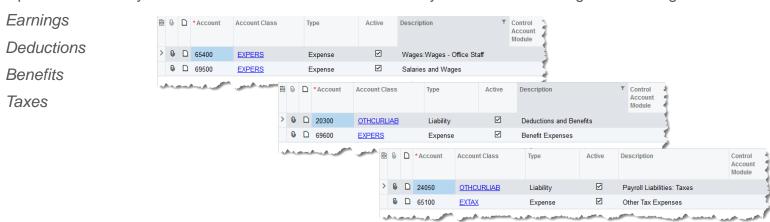
If time tracking in payroll is planned, you perform a basic configuration of the time reporting functionality.



Lesson 1: Prerequisites for Implementation of Payroll (cont)

4. The following entities must be defined in the system:

• The expense and liability accounts and subaccounts to be used by default for recording the following:



- Vendors for tax agencies, benefit providers, unions, etc.
- Organizational Departments and Positions
- Work Calendar
- Employees



Lesson 1: Implementation Activity

Story

Suppose that you, as an implementation manager, need to specify the minimum settings that are required to start using the payroll functionality in the system.

Process Overview

In this activity we will setup the following entities:

- Numbering Sequences
- Payment Methods
- Cash Accounts

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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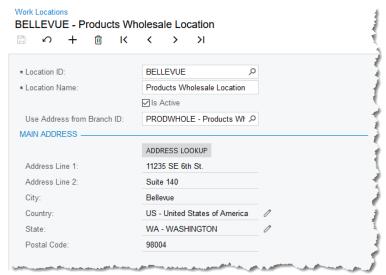
Lesson 2: Creation of Work Locations

Learning Objectives

In this lesson, you will learn how to create a work location.

Lesson 2: Creation of Work Locations

- Work locations are used for calculating state and local taxes and workers' compensation.
- If your company has business (ie, has employees performing work) in multiple locations then you must setup a work location for each location where taxes may need to be withheld.
- If a work location shares the address of a branch, select the branch in the Use Address from Branch ID box.
- You can specify multiple work locations for an employee class in the Work Locations table on Payroll Settings tab of the Employee Class (PR202000) form.





Lesson 2: Implementation Activity

Story

Suppose that the SweetLife company needs to keep track of the work associated with its head office.

Acting as an administrator, you need to create a work location that corresponds to the Head Office branch of SweetLife Fruits & Jams.

Process Overview

In this activity we will setup the following entities:

Work Locations

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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Learning Objectives

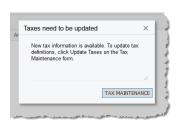
In this lesson, you will learn how to create payroll-related taxes and assign the appropriate taxes to employees based on their work location or address.

Virginia State Tax

Update Taxes to download latest tax details from the Symmetry Tax engine

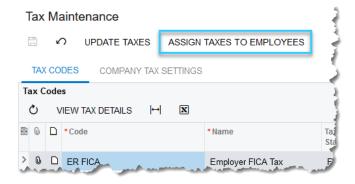
Employee Withholding

 When new tax information is available you will see a warning on the Paychecks and Adjustments and Payroll Batches forms alerting you to Update Taxes



- Tax Codes all available taxes are listed (based on work locations and employee addresses)
 - Review and update any Tax Codes with a warning or an error icon displayed CUSTOMIZATION Tax Maintenance UPDATE TAXES **⊗** TAX CODES COMPANY TAX SETTINGS Tax Codes Tax Settings VIEW TAX DETAILS * Name Tax Category Vendor Additional Information Required Expense Account Employee Override 0 D FR FICA Employer FICA Tax Employer Tax IRSGOV 65300 000-000 Rate Specify the rate as a percentag. **V** ~ 0 D ER FUTA IRSGOV 65300 000-000 Federal Unemployment Tax Employer Tax Override Wage Base Override the wage limit after whi. 7.000.00 Employer Medicare Tax Employer Tax IRSGOV 65300 000-000 ~ ~ ☐ Is Exempted □ FICA Employee Withholding IRSGOV © □ FIT Federal Income Tax Employee Withholding IRSGOV Medicare Employee Withholding IRSGOV Additional Medicare Employee Withholding IRSGOV Virginia State Unemploy. Employer Tax TAXVAST 65300 000-000

- Company Tax Settings review and edit details for various employee attributes used for taxation
- Assign Taxes to Employees the system will assign the relevant taxes to all employees based on their work locations and resident addresses.



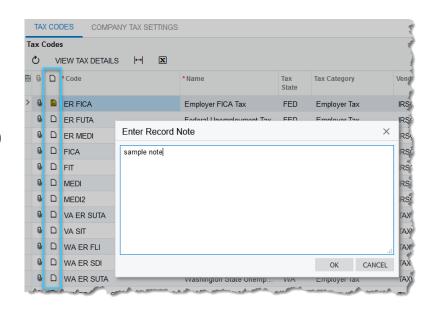
To assign taxes to an individual employee, click **Import Taxes** on the **Taxes** tab of the *Employee Payroll Settings* form.



Using Custom Notes

Attach a custom text note in the Note column of any of the following tables:

- Tax Codes (Tax Maintenance form)
- Tax Settings (Tax Maintenance form)
- Company Tax Settings (Tax Maintenance form)
- Tax Settings (Employee Payroll Settings form)
- Tax Settings on Taxes tab (Employee Payroll Settings form)



Lesson 3: Implementation Activity

Story

Suppose that you as a system administrator need to create all necessary tax codes related to the work locations stored in the system.

Process Overview

In this activity we will setup the following entities:

Tax Codes

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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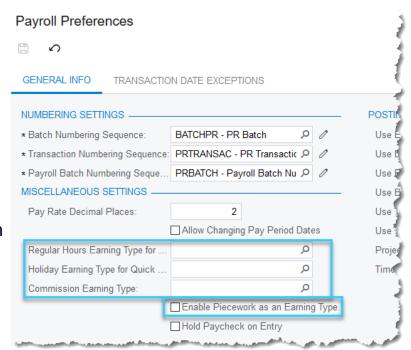


Learning Objectives

In this lesson, you will learn how to create and set up earning type codes in payroll.

Categories of Earning Types

- Wage
- Overtime
- Amount Based
- Piecework requires Enable Piecework as an Earning Type checked on Payroll Preferences form
- Time Off



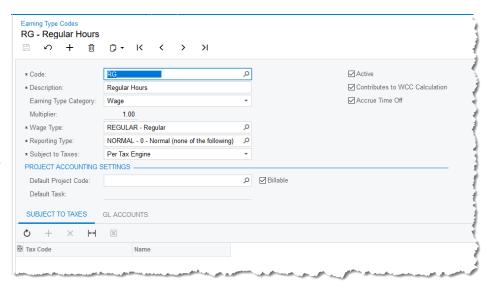
Predefined Earning Types

- Regular Hours (RG)
- Overtime (OT)
- Public Holidays (HL)
- Vacations (VL)

Earning Type Settings

For an earning type code, you can define the following settings:

- Whether the hours linked with the earning type code are considered for PTO calculation
- Whether the earning type is to appear in Box 12 of the W- 2 report and which code it will use
- The method used to determine the list of applicable taxes
- A project and project task to be associated with the earning type code by default
- GL accounts to be used to record transactions linked with the earning type code



Lesson 4: Implementation Activity

Story

Suppose that in addition to the predefined earning types for regular work hours, overtime, public holidays, and vacations, the SweetLife company is going to use earning type codes for bonuses, double time, personal time, and tips. Also, the predefined code for vacations will be used to accrue paid time off, so its default settings need to be updated correspondingly.

Acting as a system administrator, you need to create and define the needed earning type codes.

Process Overview

In this activity we will setup the following entities:

• Earning Type Codes

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123





Q&A

Day 1

- Lesson 1: Payroll Basic Configuration
- Lesson 2: Creation of Work Locations
- Lesson 3: Configuration of Taxes
- Lesson 4: Creation of Earning Types



Day 2



Timing and Agenda

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Day 1

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Day 3

Lesson 9: Configuration of Pay Groups, Payroll Calendars, and Pay Periods

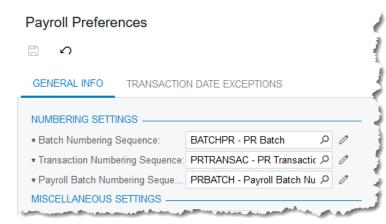
Lesson 10: Configuration of Paid Time Off

Lesson 11: Creation of Employee Payroll Classes

Lesson 12: Configuration of Employee Payroll Settings



Clarification



Element	Description	
Batch Numbering Sequence	The identifier of the numbering sequence to be used for the payroll batches posted to the general ledger.	
Transaction Numbering Sequence	The identifier of the numbering sequence definition to be used for the reference numbers to be used for tracking payroll transactions (checks, direct deposits, manual checks, and adjustments).	
Payroll Batch Numbering Sequence	The identifier of the numbering sequence definition to be used for payroll batch numbers.	

Lesson 5: Creation of Workers' Compensation Codes

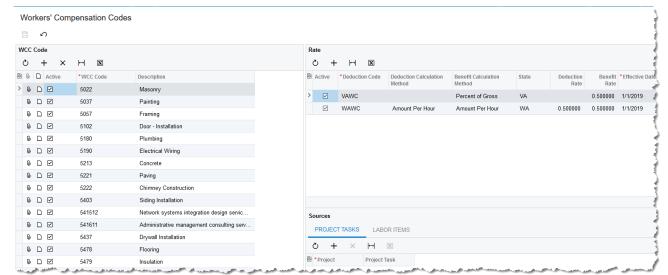
Learning Objectives

In this lesson, you will learn how to create workers' compensation codes.

Lesson 5: Creation of Workers' Compensation Codes

Creating Workers' Compensation Class Codes

- One WCC code is created for each category of work performed by employees in your organization.
- Only deduction and benefit codes with Work Class Compensation selected in the Associated
 With box on the Deduction and Benefit Codes (PR101060) form can be associated with a workers'
 compensation code.





Lesson 5: Creation of Workers' Compensation Codes

Specifying Sources for Workers' Compensation Codes

- By using the Sources pane on the Workers' Compensation Codes (PR209800) form, you can specify the sources for the workers' compensation codes that the system inserts by default when a paycheck or a time activity is created.
- One cost code, project, project task, or labor item cannot be assigned to multiple workers' compensation codes.
- If multiple sources are specified for a workers' compensation code, the system checks the availability of the following sources and populates the WCC Code column with the first value it finds, in the specified order of priority:
 - Project task
 - 2. Project
 - Labor item
 - Cost code
 - 5. Employee payroll settings



Lesson 5: Implementation Activity

Story

Suppose that the SweetLife company is going to calculate workers' compensation in paychecks.

Acting as a system administrator, you need to create the following WCC codes: 8742 (Salespersons), 8810 (Clerical Work), 5606 (Project Manager), 8292 (Warehousing), and 5437 (Installation).

Process Overview

In this activity we will setup the following entities:

Workers' Compensation Codes

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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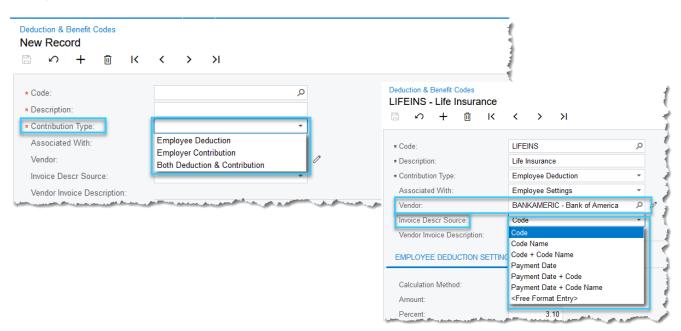


Learning Objectives

In this lesson, you will learn how to do the following:

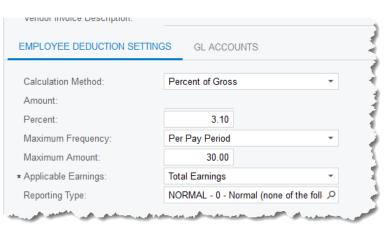
- Create deduction and benefit codes
- Specify whether the created code is an employee deduction, an employer contribution, or both
- Specify a source entity with which the code can be used
- Specify how deductions or benefits should be calculated
- Specify what earning types may be used in the calculation of deductions and benefits
- Specify which payroll items may increase or decrease the applicable wage, if applicable

Creating



Calculation of Deductions and Benefits

- Depending on the contribution type specified for the deduction and benefit code you can select one
 of the following options in the Calculation Method box:
 - Fixed Amount
 - Percent of Gross
 - Percent of Custom (This option is available only if the Affects Tax Calculation check box in the Summary area of the form is cleared.)
 - Percent of Net
 - Amount per Hour



Calculation of Deductions and Benefits (cont)

- In the Applicable Earnings box on these tabs, you can specify what earning types can be used in the calculation of employee deductions or employer contributions based on the categories of those earning types.
 - Total Earnings This option appears in the drop-down list only if the Percent of Gross, Percent of Custom, or Amount per Hour calculation method is selected on the tab
 - Regular Earnings This option appears in the drop-down list only if the Percent of Gross or Amount per Hour calculation method is selected on the tab.
 - Regular and OT Earnings This option appears in the drop-down list only if the Percent of Gross or Amount per Hour calculation method is selected on the tab.
 - Straight Time Earnings This option appears in the drop-down list only if the Percent of Gross, or Percent of Custom calculation method is selected on the tab
 - Straight Time Earnings and Time Off This option appears in the drop-down list only if the Percent of Gross calculation method is selected on the tab

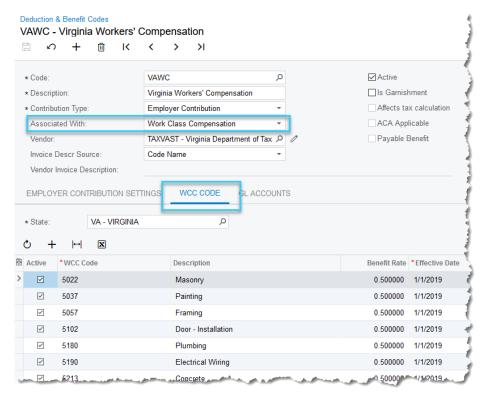
Deduction and Benefit Code Source

 Each deduction and benefit code can be associated with only one source: employee settings, certified projects, unions, or workers' compensation codes.

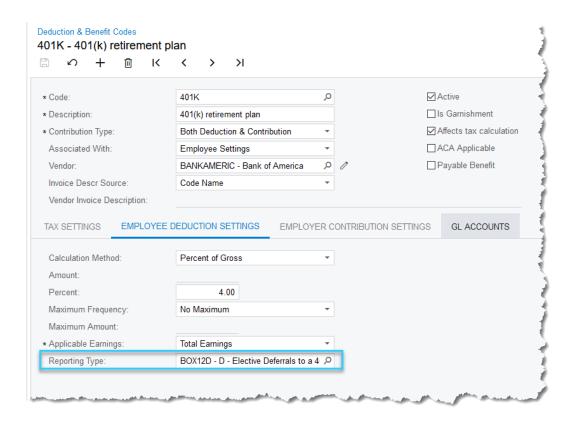
Deduction & Benefit Codes LIFEINS - Life Insurance			
□ \(\rho \) + \(\hat{\mathbb{n}} \) \(\text{K} \)	< > >I		
* Code:	LIFEINS	٥	☑ Active
* Description:	Life Insurance		☐ Is Garnishment
* Contribution Type:	Employee Deduction	¥	Affects tax calculation
Associated With:	Employee Settings	-	ACA Applicable
Vendor:	BANKAMERIC - Bank of America	1 20	Payable Benefit
Invoice Descr Source:	Code	*	
invoice Desci Source.	Code		
Vendor Invoice Description:	Code		
Vendor Invoice Description:		*	
Vendor Invoice Description: EMPLOYEE DEDUCTION SETTI	NGS GL ACCOUNTS	•	
Vendor Invoice Description: EMPLOYEE DEDUCTION SETTI Calculation Method:	NGS GL ACCOUNTS	*	
Vendor Invoice Description: EMPLOYEE DEDUCTION SETTI Calculation Method: Amount:	NGS GL ACCOUNTS Percent of Gross	·	
Vendor Invoice Description: EMPLOYEE DEDUCTION SETTI Calculation Method: Amount: Percent:	Percent of Gross	•	
Vendor Invoice Description: EMPLOYEE DEDUCTION SETTI Calculation Method: Amount: Percent: Maximum Frequency:	Percent of Gross 3.10 Per Pay Period	· ·	



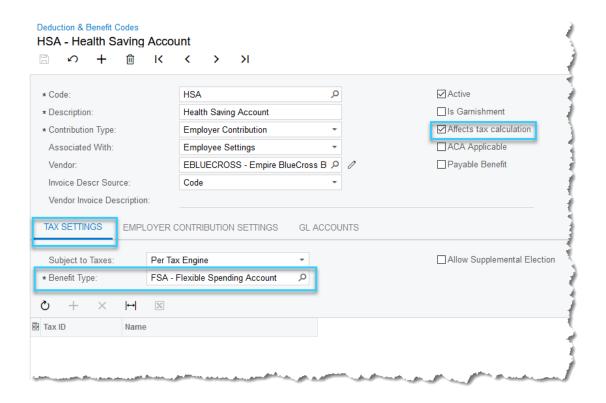
Workers' Compensation Class Codes



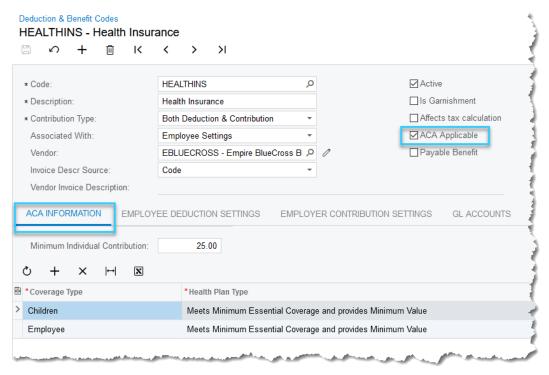
Reporting



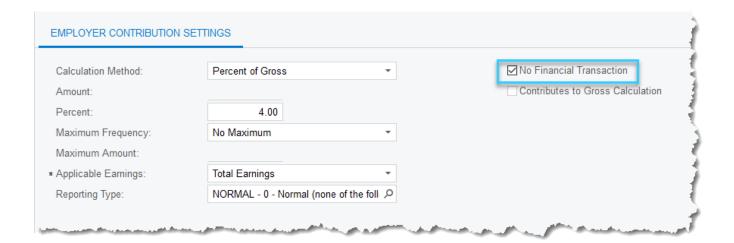
Taxes



ACA Information

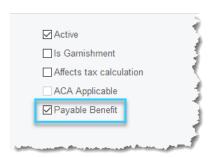


Benefits with No Impact on the General Ledger



Payable Benefits

- When the Payable Benefit check box is selected, the system does the following:
 - Inserts Employer Contribution in the Contribution Type box of the Summary area
 - Makes the Is Garnishment and ACA Applicable check boxes in the Summary area unavailable
 - Displays only the Fixed Amount and Amount per Hour options in the Calculation Method box on the Employer Contribution Settings tab
 - Displays only the **Benefit Expense Account** and **Benefit Expense Sub** settings on the GL Accounts tab
 - If the **Affects Tax Calculation** check box is selected in the Summary area, displays only the *All* and *All but Listed Below* options— that is, the options that may increase the taxable wage if the payable benefit is properly configured in the **Subject to Taxes** box on the **Tax Settings** tab
 - A payable benefit increases the gross amount of the paycheck. As a result, the sum of the earnings
 might not be equal to the gross pay.



Lesson 6: Implementation Activity

Story

Suppose that the SweetLife company needs to calculate the following deductions and benefits:

- 401(k) retirement plan, which has an employee deduction part and an employer contribution part
- Overdue child support deductions
- Workers' compensation for the New York state
- Union dues

Acting as a system administrator, you need to create and define the needed deduction and benefit codes.

Process Overview

In this activity we will setup the following entities:

Deduction and Benefit Codes

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123



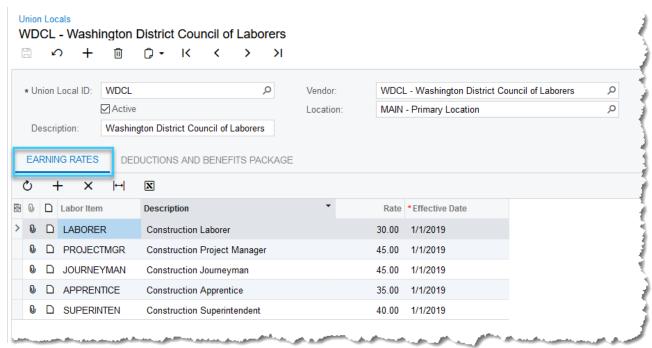
Lesson 7: Creation of Unions

Learning Objectives

In this lesson, you will learn how to create a union and define specific earning rates within the union. Also, you will link deductions and benefits with the union.

Lesson 7: Creation of Unions

Earning Rates



Lesson 7: Creation of Unions

Deductions and Benefits



Lesson 7: Implementation Activity

Story

Suppose that some employees in your company are part of a union. Your company will have to make sure it is paying the rate agreed in the collective agreement and withhold the union dues from the employees.

Acting as a system administrator, you need to create a union record for the New York State Laborers' Union and define the earning rates.

Process Overview

In this activity we will create Unions and modify their settings

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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Learning Objectives

In this lesson, you will learn how to configure overtime rules and apply these rules to the calculation of paychecks.

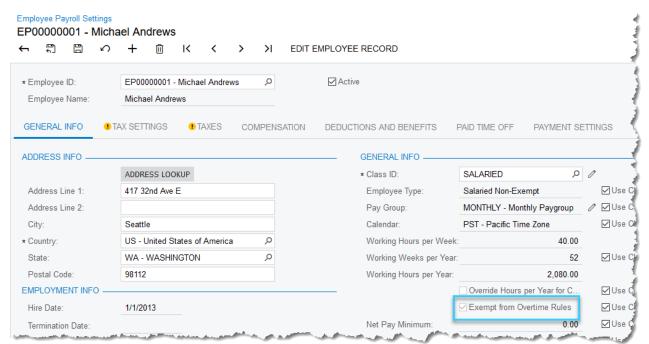
Configuration

- An overtime rule includes the following information:
 - Conditions that determine when the rule should be applied.
 - An overtime earning type, based on which overtime is to be calculated.
 - Filters, such as State, Union Local, or Project, that you can use to link the rule with only a particular state, union, or project.



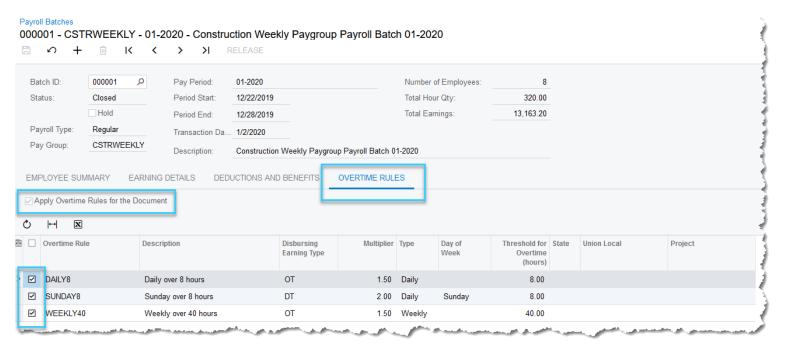
In the case of conflicting overtime rules, the system always uses the rule that results in a higher overtime pay rate

Application of Overtime Rules

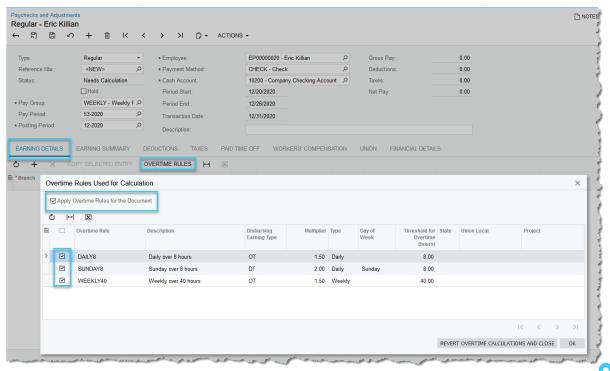




Application of Overtime Rules



Application of Overtime Rules



Lesson 8: Implementation Activity

Story

Suppose that the SweetLife company wants to use the following overtime rules:

- If an employee works over eight hours (but less than 10 hours) on any day, the overtime pay rate should be calculated based on the *OT* (*Overtime*) earning type.
- If an employee works over 10 hours on any day, the overtime pay rate should be calculated based on the *DT* (*Double Time*) earning type.

Acting as a system administrator, you need to configure the needed overtime rules.

Process Overview

In this activity we will configure Overtime Rules

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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Q&A

Day 2

- Lesson 5: Creation of Workers' Compensation Codes
- Lesson 6: Creation of Deduction and Benefit Codes
- Lesson 7: Creation of Unions
- Lesson 8: Configuration of Overtime Rules

Day 3



Timing and Agenda

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Day 3

Lesson 9: Configuration of Pay Groups, Payroll Calendars, and Pay Periods

Lesson 10: Configuration of Paid Time Off

Lesson 11: Creation of Employee Payroll Classes

Lesson 12: Configuration of Employee Payroll Settings



Learning Objectives

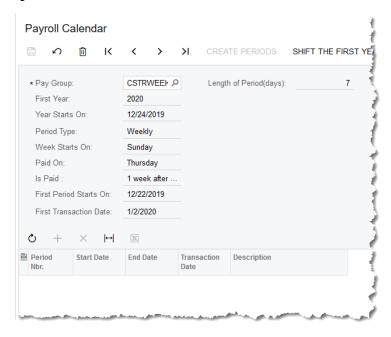
In this lesson, you will learn how to do the following:

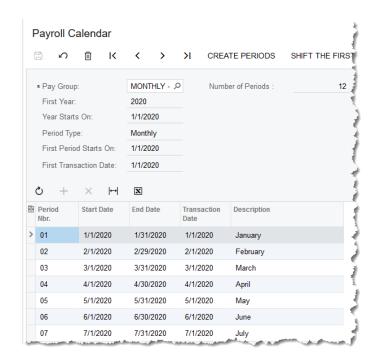
- Create pay groups
- Configure payroll calendars for pay groups
- Generate pay periods

Pay Groups



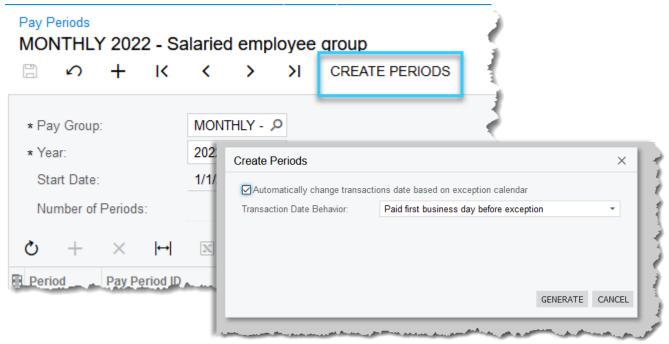
Payroll Calendar



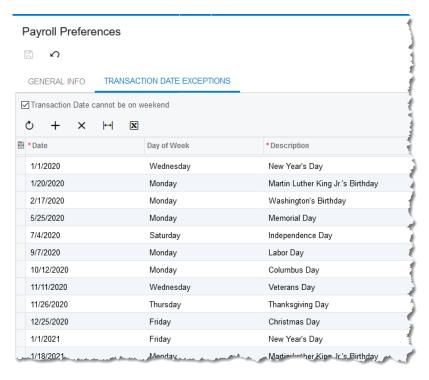




Create Pay Periods

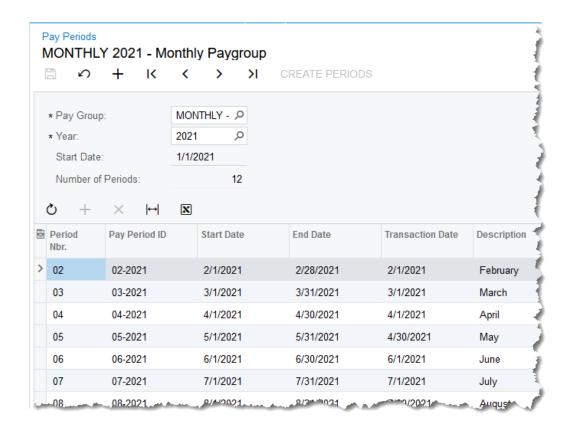


Transaction Date Exceptions





Pay Periods



Lesson 9: Implementation Activity

Story

Suppose that the SweetLife company is going to use the following pay period schedule:

- Hourly employees are to be paid on a weekly basis.
- Salaried employees are to be paid once a month.

Acting as a system administrator, you need to create two pay groups—one for hourly employees and one for monthly employees, and then prepare a pay period schedule by configuring payroll calendars and generating pay periods for these pay groups.

Process Overview

In this activity we will setup the following entities:

- Pay Groups
- Payroll Calendar
- Pay Periods

Preparation

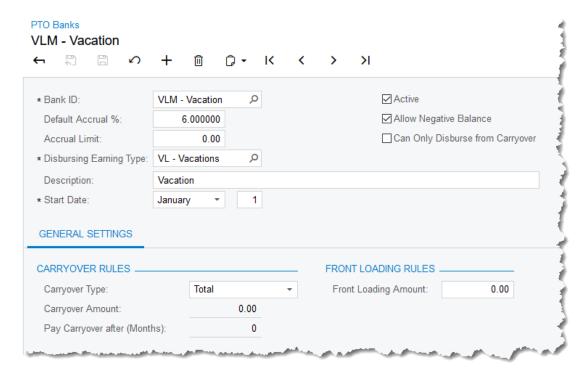
- U100 dataset
- System Administrator Login: gibbs / 123



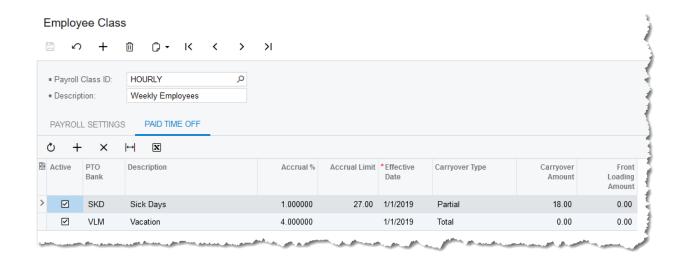
Learning Objectives

In this lesson, you will learn how to create PTO banks and link them with individual employees.

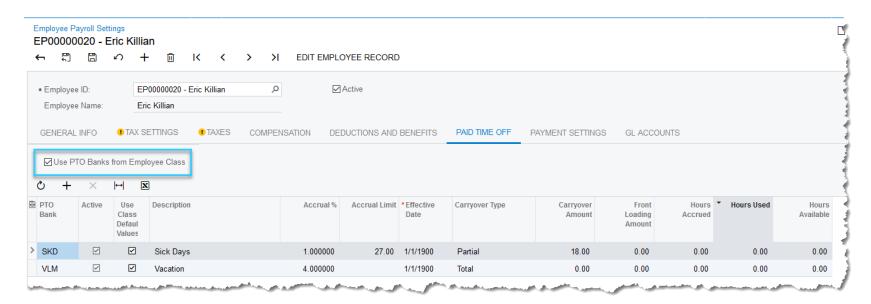
PTO Banks



Paid Time Off in Employee Class Settings



Paid Time Off in Employee Payroll Settings



Lesson 10: Implementation Activity

Story

Suppose that in the SweetLife company, paid time off can be accrued and used for employees' personal time and vacation.

Acting as a system administrator, you need to create corresponding PTO banks.

Process Overview

In this activity we will create PTO Banks

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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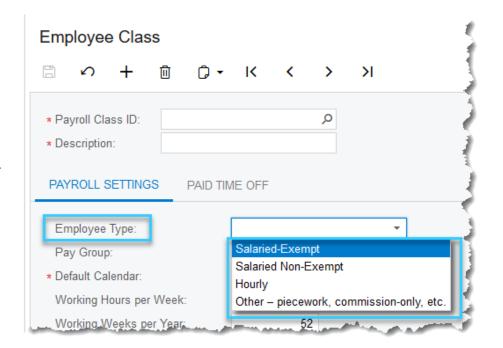
Learning Objectives

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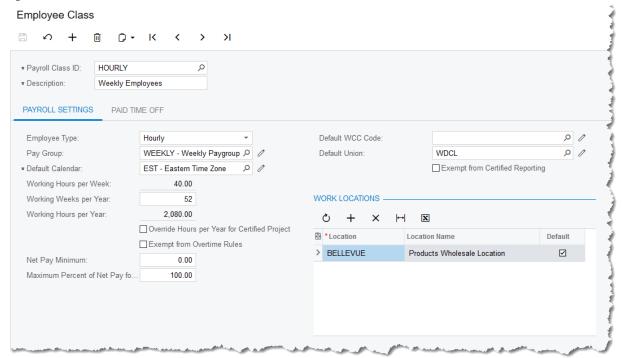
- Create a new employee payroll class
- Specify class settings that will be used as default settings for new employees of the class

Employee Payroll Classes

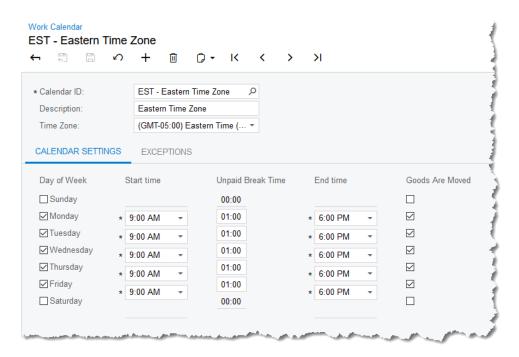
- Employee Type:
 - Salaried Exempt
 - Salaried Non-Exempt
 - Hourly
 - Other piecework, commission only, etc.



Employee Payroll Classes



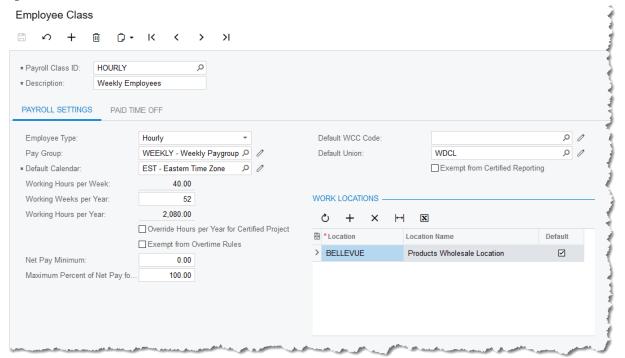
Employee Payroll Classes





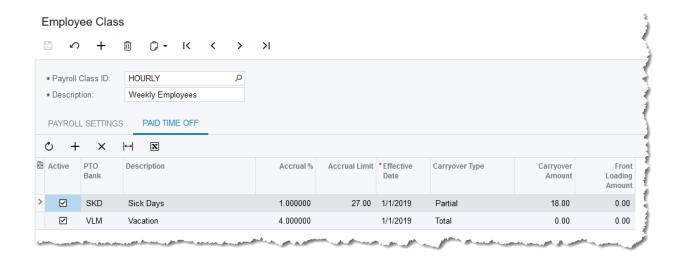
Lesson 11: Creation of Employee Payroll Classes

Employee Payroll Classes



Lesson 11: Creation of Employee Payroll Classes

Employee Payroll Classes



Lesson 11: Implementation Activity

Story

Suppose that the SweetLife company employs the following types of employees: salaried, who are paid once a month, and hourly, who are paid on a weekly basis and whose overtime is calculated additionally. Each of these types has specific characteristics that should be reflected in the settings of the employees and, eventually, in their paychecks.

Acting as a system administrator, you need to create and set up the needed employee payroll classes.

Process Overview

In this activity we will create Employee Payroll Classes

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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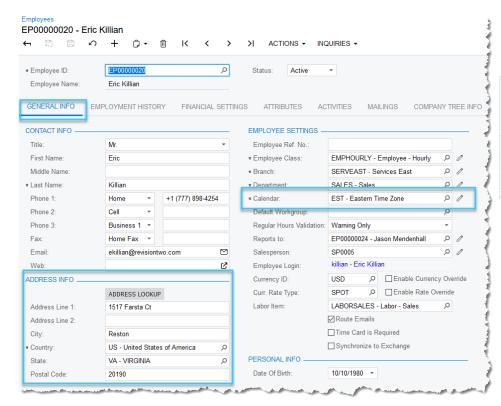


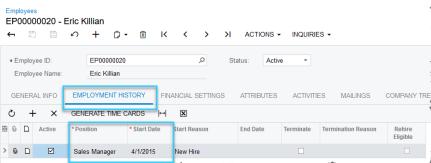
Learning Objectives

In this lesson, you will learn how to do the following:

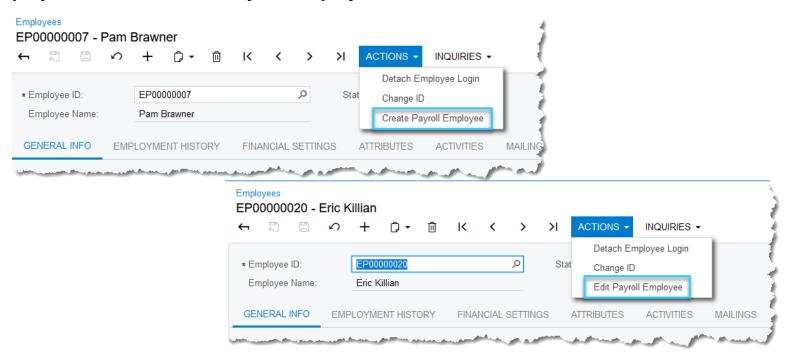
- Create a payroll employee record linked with an employee
- Specify necessary payroll settings for payroll employees
- Update taxes to take into account the employee addresses specified for payroll employee records

Employee Record

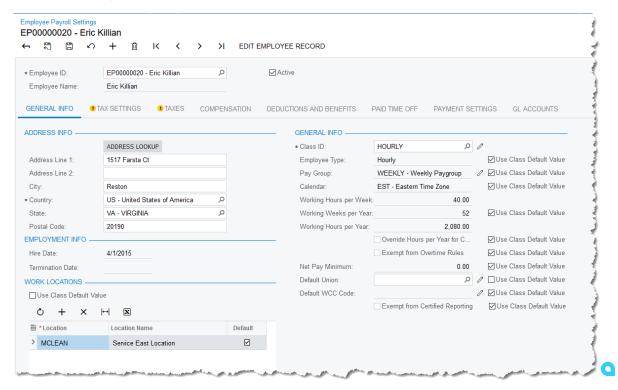




Employee Record – Create Payroll Employee

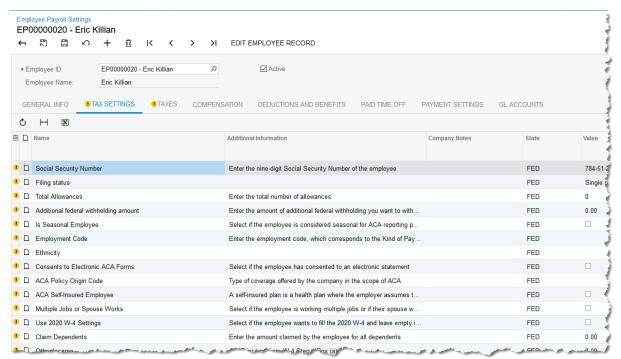


Employee Payroll Settings – General Info tab

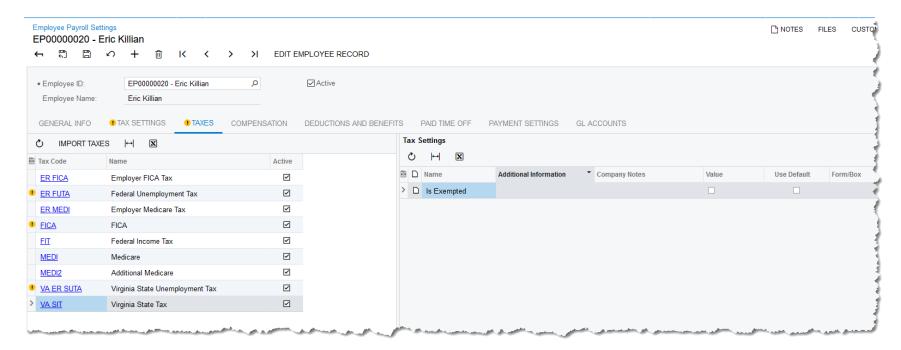


The Cloud ERF

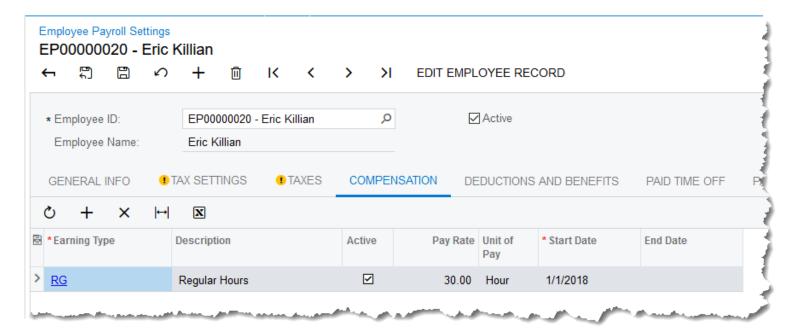
Employee Payroll Settings – Tax Settings tab



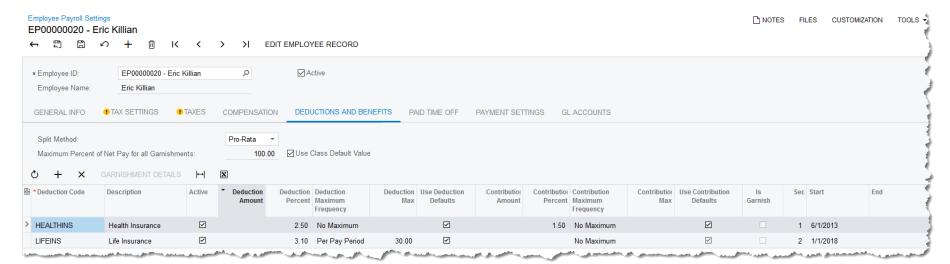
Employee Payroll Settings – Taxes tab



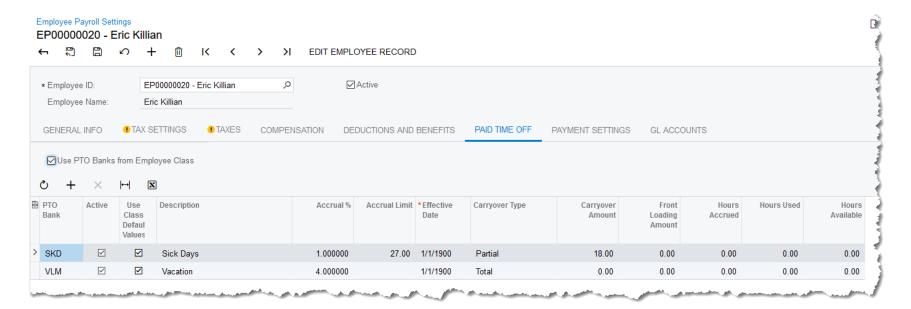
Employee Payroll Settings – Compensation tab



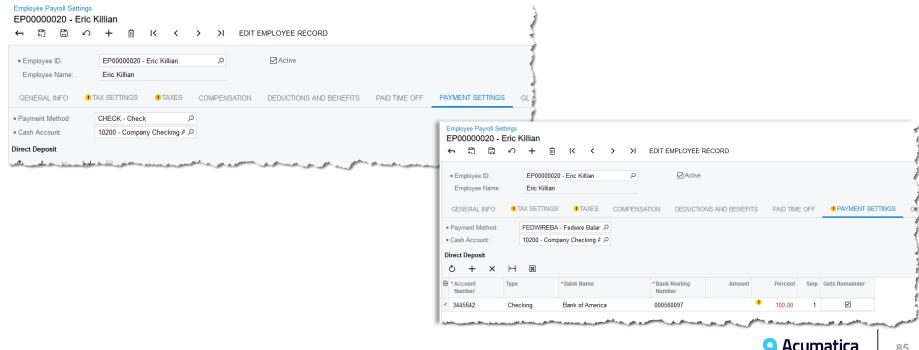
Employee Payroll Settings – Deductions and Benefits tab



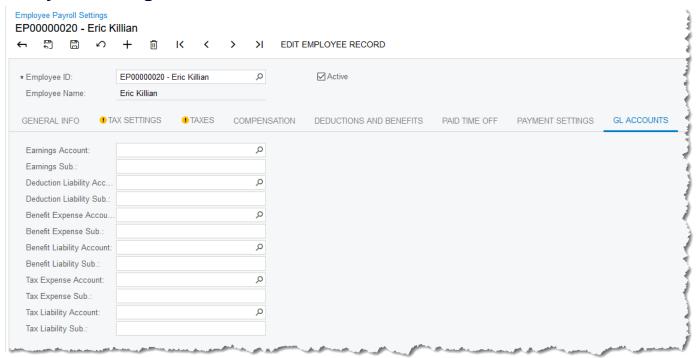
Employee Payroll Settings – Paid Time Off tab



Employee Payroll Settings – Payment Settings tab



Employee Payroll Settings – GL Accounts tab



Lesson 12: Implementation Activity

Story

Suppose that a payroll employee record should be created for Anna Johnson, an accountant in the SweetLife company, and the relative taxes, earnings, and other payroll settings need to be specified for this employee so that the necessary deductions and benefits are included in the paycheck calculation.

Process Overview

In this activity we will create Payroll Employee record

Preparation

- U100 dataset
- System Administrator Login: gibbs / 123

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Q&A

Day 3

- Lesson 9: Configuration of Pay Groups, Payroll Calendars, and Pay Periods
- Lesson 10: Configuration of Paid Time Off
- Lesson 11: Creation of Employee Payroll Classes
- Lesson 12: Configuration of Employee Payroll Settings

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Thank you

Angie York